

Death

Being raised

The character's [original constitution](#) limits the amount of times they can be restored to life by magical means of any kind, excepting a [wish](#).¹⁾

Characters who are restored to live by *raise dead*, *resurrection* or a resurrection effect such as a *rod of resurrection* lose 1 CON permanently.²⁾ Since [reincarnation](#) changes ability scores, the CON loss is not considered, though the above rule regarding original CON is still relevant.

Being raised by a wish does not cause CON loss, nor does it count against times raised.

| Method | Available to elves and half-orcs? | CON loss? | Counts against max raises? | Can bypass max raises? |
|---------------------|-----------------------------------|-----------|----------------------------|------------------------|
| Raise Dead | No | Yes | Yes | No |
| Resurrection | No | Yes | Yes | No |
| Rod of Resurrection | Yes | Yes | Yes | No |
| Reincarnation | Yes | N/A | Yes | No |
| Wish | Yes | No | No | Yes |

While polymorphed or shape changed

Unless the ability explicitly says so, the creature does not change form upon death.³⁾

Whether a creature can be raised from the dead by *raise dead* or *resurrection* depends on its original form. For example, a human druid who died while [shape changed](#) into giant bat form could be raised, but an elven or half-orc who died while [polymorphed](#) into a human could not.⁴⁾ When the creature is raised, it will remain in the form it died in (including wounds and poison, as normal, unless the means used to raise state otherwise).

¹⁾

PHB 12.

²⁾

PHB 12

³⁾

Nowhere in the rules does it say this happens.

⁴⁾

Remember that elves and half-orcs can not be brought back by *raise dead* or *resurrection*, only a *rod of resurrection*, *wish*, or similar. See [Death](#) for more info.

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