

dmn

Update: I've decided I don't care for writing Rust very much, so I am converting this project to my favorite language, Ruby. That's in-progress here: <https://git.aikuro.net/dmn.git/>

dmn is an in-development command line interface (CLI) and library that provides tools for DMs and other players of AD&D. It is a brand new project that probably contains bugs. It has been used in our campaign to great effect so far, since it already can save quite a lot of item in generating magic items and henchmen. But you use it at your own risk - if you're not able to audit the code yourself, you might just want to do things by hand for now.

- Source code: <https://git.aikuro.net/dmn-rust.git/>
- Rust crate: <https://crates.io/crates/dmn>

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