

# dmn

**Update:** I've decided I don't care for writing Rust very much, so I am converting this project to my favorite language, Ruby. That's in-progress here: <https://git.aikuro.net/dmn.git/>

dmn is an in-development command line interface (CLI) and library that provides tools for DMs and other players of AD&D. It is a brand new project that probably contains bugs. It has been used in our campaign to great effect so far, since it already can save quite a lot of item in generating magic items and henchmen. But you use it at your own risk - if you're not able to audit the code yourself, you might just want to do things by hand for now.

- Source code: <https://git.aikuro.net/dmn-rust.git/>
- Rust crate: <https://crates.io/crates/dmn>

From:  
<https://demonidol.com/> - **Demon Idol**

Permanent link:  
<https://demonidol.com/dmn?rev=1725811268>

Last update: **2024-12-22 15:53**

