

Expedition Roster

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Demon Idol Expedition Roster v0.2.0

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Instructions

This sheet is invaluable for easily seeing info about the present characters so that exploration and combat can be handled efficiently.

- **#**: The number to be used for random targeting of attacks and such. This number can be shared with the players so they can see their number come up when you roll randomly to see who gets peppered with arrows. ;)
- **NAME**: Name of PC, henchman, companion, etc.
- **AC**: Armor class.
- **ACT**: Armor class type.
- **SH**: Number of attacks the shield can block (0: none, 1: buckler, 2: med shield, 3: large shield).
- **MV**: Movement in inches.
- **DO**: Chance to open doors in 6 (e.g. for 2-in-6, write 2).
- **LI**: Change to hear noise in 20 (e.g for non-keen-eared gnome, write 4).
- **OFF**: Offense - list any magic weapons, etc. to remember.
- **DEF**: Defense - list any magic armor, shield, etc. to remember.
- **EFFECTS**:: Examples of things I put here: "INV" (invisible) "FLY" (flying), "SS" (*stoneskin*), "EH (45)" (*endure heat*, 45 turns), "POT" (potion).
- **NOTES**: Examples of things I put here: "HIPPO" (mounted on hippogriff), "DEAD" (unlucky).

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