

# Infections

## Parasites

Parasites count as diseases for the purpose of [disease immunity](#). They are always chronic.<sup>1)</sup>

## Ability score loss

Ability score loss from diseases and parasites which is listed as “permanent” persists after the affliction is cured. It is fully restored by the *heal* spell, as long as the affliction has been removed first.<sup>2)</sup>

## Infection checks

These are made at the same time [upkeep](#) is due.

## Disease immunity

See [Disease Immunity](#).

1) , 2)

<https://www.dragonsfoot.org/forums/viewtopic.php?f=1&t=89653>

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