

# Sleep (Spell)

- Hit Dice should be used for monsters without class levels.
- PCs and NPCs are treated as the  $n + 1$  hit dice category.<sup>1)</sup>

<sup>1)</sup>

DMG 85.

From:

<https://demonidol.com/> - **Demon Idol**

Permanent link:

[https://demonidol.com/sleep\\_spell?rev=1710046960](https://demonidol.com/sleep_spell?rev=1710046960)

Last update: **2024-12-22 15:53**

