

# Wills

**This is an extension rule (<sup>Ex</sup>) and is not part of the official rules.**

If a character dies with money or items at a [moneychanger](#), but has not written a will, the stored wealth is lost. A will is simple statement of what happens to these items upon death. It should be sent to the DM.

Wills can be updated any time the character is in a city (see [settlements](#)).

From:

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<https://demonidol.com/wills?rev=1694757595>

Last update: **2025-04-13 23:35**

